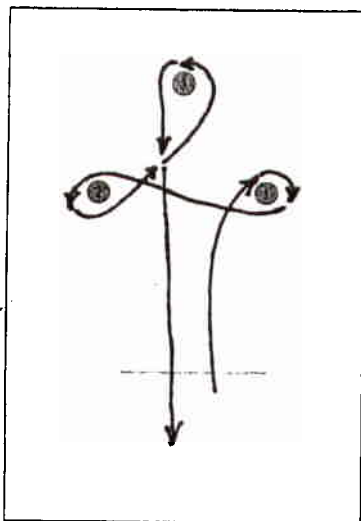


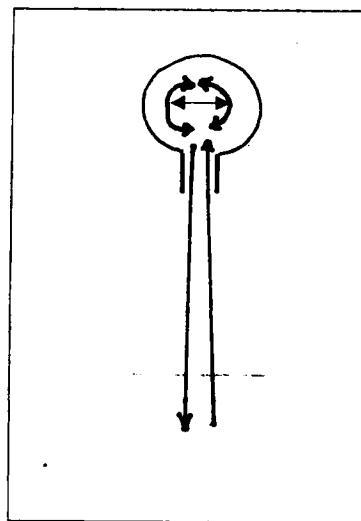
BIRANGLE

Run to inside of either pole, turn the pole and run to the second pole turning in the same direction as the first pole turn it and run to the timer (two right turns or two left turns)



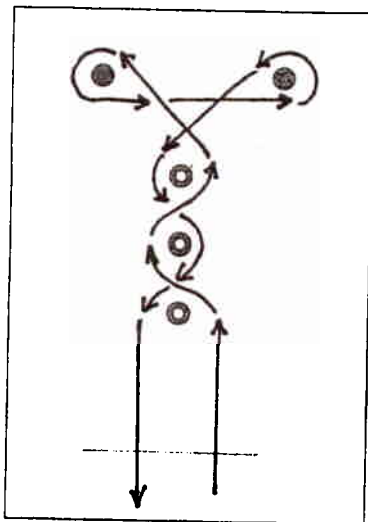
CLOVER LEAF BARRELS

Run to inside of either barrel turn the barrel and run to the inside of the second barrel, turn the barrel and run to the outside of the third barrel turn it and run to the timer (one right turn and two left turns or one left turn and two rights turns)



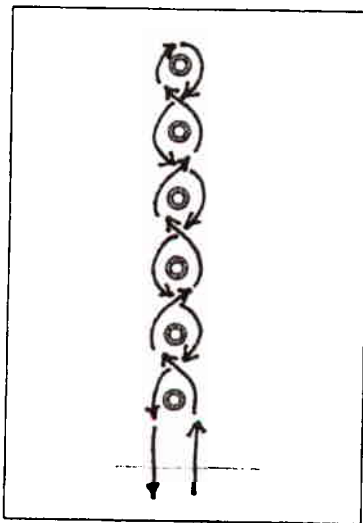
KEY HOLE

Run into the circle (marked by chalk or inside cones) turn in either direction and return thru the timing line (rider is disqualified if the horses hoof touches the ground on or outside any portion of the keyhole - raker must be close by to rake any disturbed ground - hoof prints)



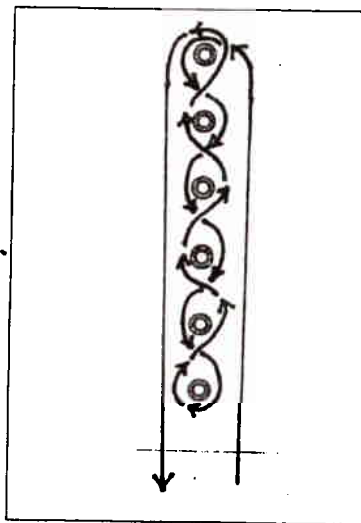
BIG T

Pass the first pole either left or right, pass the next two poles on alternate side if the 3d pole is passed on the right side proceed to the barrel on your left, making a left turn and then a left turn around the other barrel, then weave back through the three poles to the timing line



POLES I

Pass the first pole on either side, weave through the other poles alternating sides, turn the last pole and return through the poles alternating sides run to the timing line

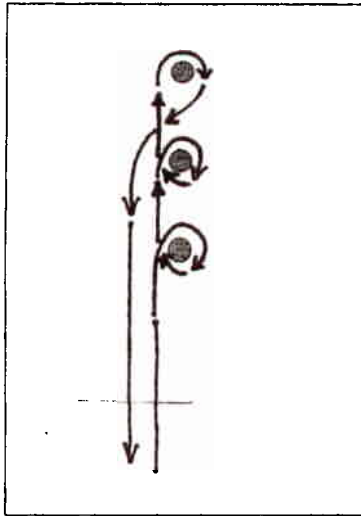


POLES II

Run on either side to to the last pole, turn around last pole, weave through the the other poles alternating sides, turn around first pole, weave back through the poles alternating sides turn around last pole and run straight down the opposite side you ran up to the timing line.

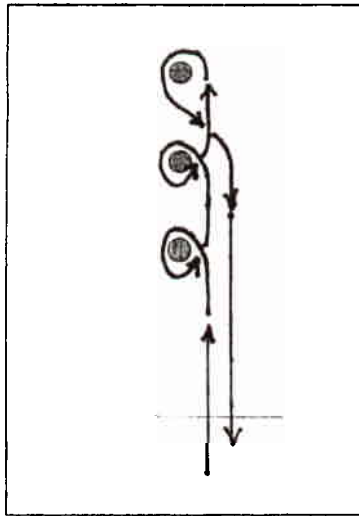
Legend

-  Barrels
-  Poles
-  Cones



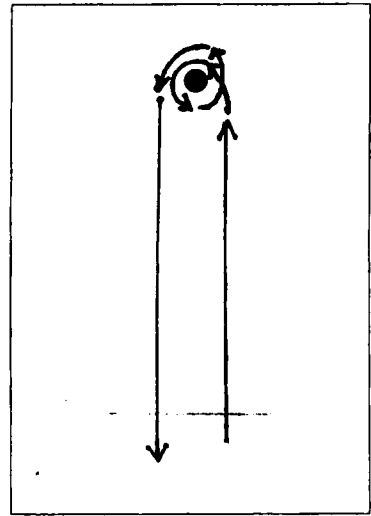
STRAIGHT BARRELS (L)

Run to the right side of the first barrel, turn left around the barrel, run to the right side of the 2d barrel, turn left around the barrel, run to the right side 3d barrel, make left turn around the barrel weave between the 3d and 2nd barrel then run for the timing line



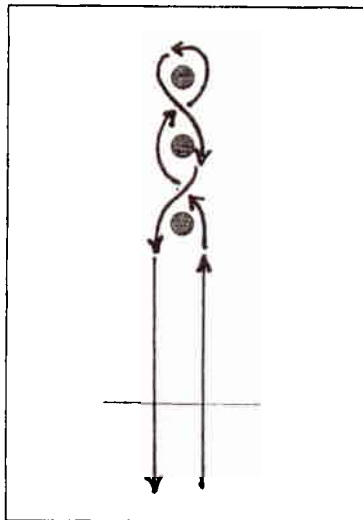
STRAIGHT BARRELS (R)

Run to the left side of the first barrel, turn right around the barrel, run to the left of the 2d barrel, turn right around the barrel, run to the left side of the 3d barrel, make right turn around the barrel weave between the 3d and 2nd barrel then run for the timing line



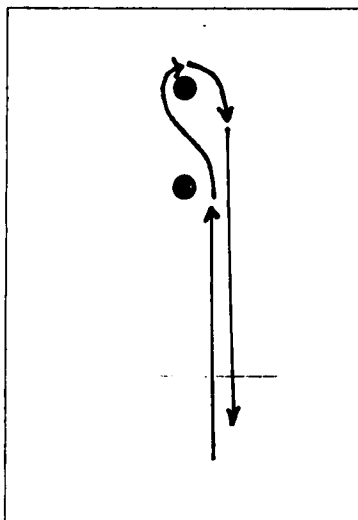
POLO TURN

Run to the left or right of the barrel make a complete turn around the barrel and head for the timing line



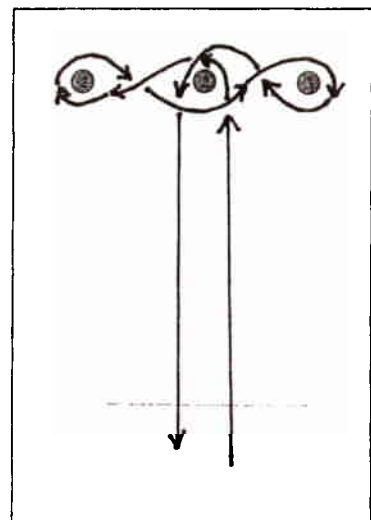
SPEED BARRELS

Pass first barrel on either side, pass other barrels alternating sides, turn around last barrel pass remaining barrels alternating sides, run to timing line.



HALF EIGHT




Pass the first barrel on the left or right, round the second barrel on the opposite side and run for the timing line.

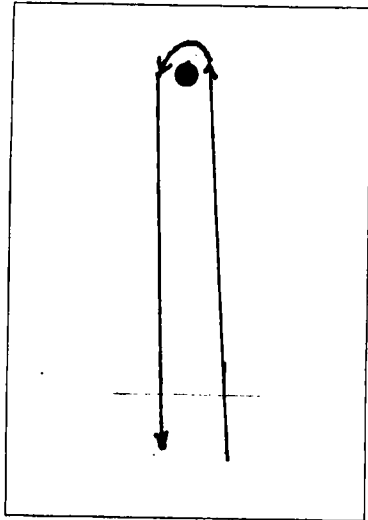


SKILL BARRELS

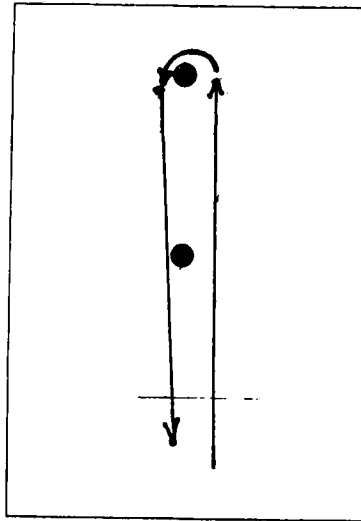
Run to right side of barrel 1, turn to the left around #1 weave to the opposite side of barrel 2, turn to the right, weave to the opposite side of barrel 3, make right turn around barrel #3, weave back to opposite side of 1 make left turn and head for timing line.

Legend

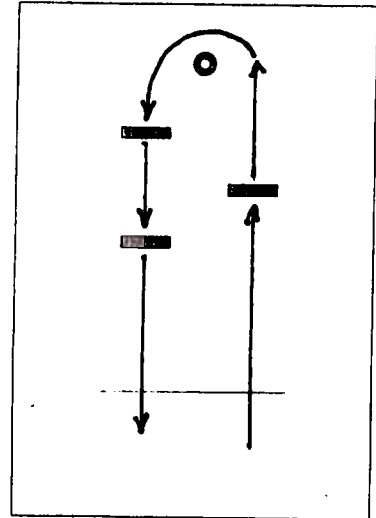
-  Barrels
-  Poles
-  Cones



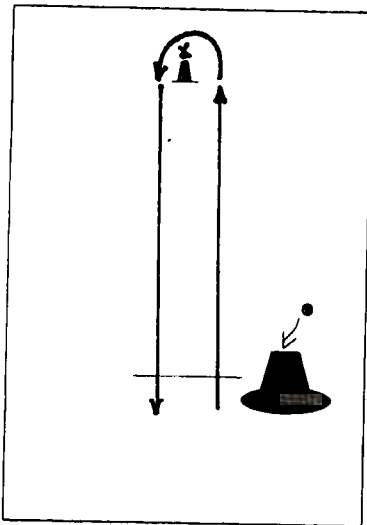
FLAG RACE
Run to the right side or left of the barrel set the flag in the bucket of sand on top the barrel and run back to the timing line.



DOUBLE FLAG RACE
Run to the right or left side of the far barrel pull the flag out of the bucket on top of the barrel run down to the 2d barrel and put the flag in the bucket an run to the timing line.



HURRY SCURRY
Run down the left side taking the two jumps turn the pole, take the third jump the run to the timing line or run down the right side taking the single jump first then turn the pole and take the other two jumps and run to the timing line.



SPEED BALL
Run to the left or right of the cone, drop the golf ball in the top of the cone and run to the timing line

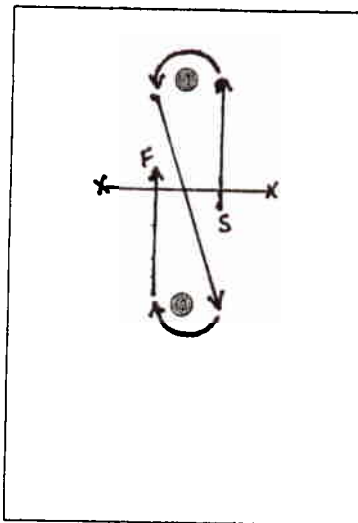
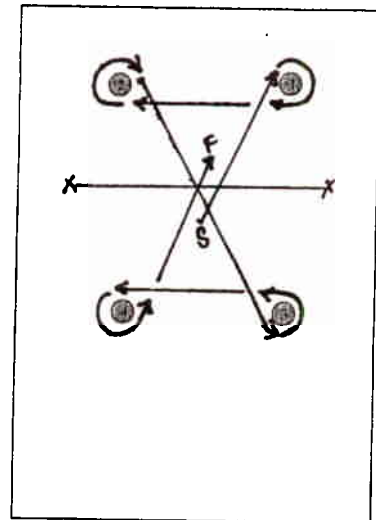


FIGURE 8 STAKE
Start in the middle go left or right of barrel 1, pull the flag, run to opposite side of barrel 2 stick the flag in the bucket of barrel 2 while turning the barrel and run back to the center



QUADRANGLE
Start in the center run to 1 turn right, run to 2 turn right run down to 3 turn left run to 4 turn left tun back to center (can be going to 2 then 1 with left turns then down to 4 then 3 with right turns).

